1. **What are three conclusions we can make about Kickstarter campaigns given the provided data?**

* Theater has the most successful result, followed by the music.
* Plays and Rock music have the most successful results.
* Kickstarter Campaigns started in May have significant advantage compares with other months.

1. **What are some of the limitations of this dataset?**

We are short of the size of population, it might have impacts on the conclusions we just made on question 1.

1. **What are some other possible tables/graphs that we could create?**

The success rate related on country and currency.